To explain that a condition can only be true or false
To relate that a count-controlled loop contains a condition
To compare a count-controlled loop with a condition-controlled loop
To create a condition-controlled loop
To explain that a condition-controlled loop will stop when its condition is met
To use a condition in an ‘if...then…’ statement to start an action
To use selection to switch the program flow in one of two ways
To use selection to use a condition in an ‘if...then...else…’ statement to produce given outcomes
To explain the importance of instruction order in ‘if...then...else…’ statements
To compare a count-controlled loop with a condition-controlled loop
To explain that a condition-controlled loop will stop when a condition is met
To explain that when a condition is met, a loop will complete a cycle before it stops
To explain that selection can be used to branch the flow of a program
To use a condition in an ‘if...then...else…’ statement to produce given outcomes
To create a condition-controlled loop
To explain that selection can be used to switch the program flow in one of two ways
To explain that a loop can be used to repeatedly check whether a condition has been met
To use a condition in an ‘if...then...else…’ statement to produce given outcomes
To explain the importance of instruction order in ‘if...then...else…’ statements

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