To record sound using a computer

To identify that recorded audio can be stored on a computer

To play recorded audio

To import audio into a project

To delete a section of audio

To change the volume of tracks in a project

To consider the results of editing choices made

To recognise that recorded audio can be edited

To recognise that audio can be layered so that multiple sounds can be played at the same time

To recognise that audio can be represented visually as a waveform

To identify that output devices are needed to play audio

To change the volume of tracks in a project

To identify that sound can be recorded

To identify that output devices are needed to play audio

To identify that an input device is needed to record sound

To record sound using a computer

To recognize that audio can be represented visually as a waveform

To import audio into a project

To change the volume of tracks in a project

To consider the results of editing choices made

To delete a section of audio

To play recorded audio

To import audio into a project