Lesson 1
- Draw basic shapes with different properties
- Manipulate individual objects

Lesson 2
- Manipulate groups of objects
- Combine paths by applying operations
- Draw paths
- Edit path nodes

Lesson 3
- Convert objects to paths
- Combine multiple tools and techniques to create a vector graphic design

Lesson 4
- Combine multiple tools and techniques to create a vector graphic design
- Draw paths
- Edit path nodes

Lesson 5
- Explain what vector graphics are
- Provide examples where using vector graphics would be appropriate
- Evaluate vector graphics

Lesson 6
- Evaluate vector graphics
- Resources are updated regularly — the latest version is available at: ncce.io/tcc
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